

# Gestalt auditory principles support phrase structure parsing

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# Prosody and syntax

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- **Prosody contains information about syntax**; syntactic structure is automatically mapped onto prosodic structure during production (Nespor & Vogel, 1986).
- Variation in duration, intensity and pitch systematically relate to the hierarchical structure of syntax (Nespor & Vogel, 1986; Nespor et al., 2008)



# The Prosodic Bootstrapping Hypothesis

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- Prosody may assist infants as they first learn to parse continuous speech into words and syntactic constituents:
  - Stress and other prosodic cues **facilitate early word segmentation** in English (Shukla, White, & Aslin, 2011)
  - **Prosody supports syntactic segmentation in infants**, and may **underlie infants' early conceptualizations of syntactic constituency** (e.g. Nazzi et al., 2000; Hawthorne & Gerken, 2014)
  - Prosody continues to influence word segmentation & syntactic processing in older children (Snedeker & Yuan, 2008) and adults (Langus et al., 2012)

# Language Specificity?

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- Do learners benefit only from the prosodic cues of their native language?
  - Yes:
    - Seidl (2007): English and Dutch 6-month olds can recognise clauses signaled in their native prosody, but not with non-native prosody
  - No:
    - Langus et al. (2012): Adult Italian speakers; both native vs. non-native prosody allowed subjects to learn a hierarchically-organised artificial grammar
    - Hawthorne, Mazuka, and Gerken (2015): English infants trained with AG strings with Japanese-like prosody can recognise grammatical movement of clauses

# Universals in auditory perception?

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- *If prosody's acoustic manifestations are sufficient to support learning*, experience with the target language should not be required to parse speech into constituent-like chunks:
  - E.g. The Iambic-Trochaic law
    - Cooper & Meyer (1960), Hay & Diehl (2007), Boll-Avertisyan et al. (2017)
- Music Perception literature has highlighted the role of Auditory Perceptual Gestalts for grouping rhythmic and tonal sequences
  - Pitch Similarity (e.g. The scale illusion; Deutsch, 1975a, 1975b)
  - Temporal Proximity (Lehrdahl & Jackendoff, 1983; Deliège, 1987; Deutsch, 1980)

# Acoustic cues and the comprehension of speech

- For sentence comprehension, this fits in well with the *sequential processing theory* proposed by Frank et al. (2012):
  - During comprehension, listeners would have to rely on superficial, low-level cues to parse its semantics, then assign syntax accordingly

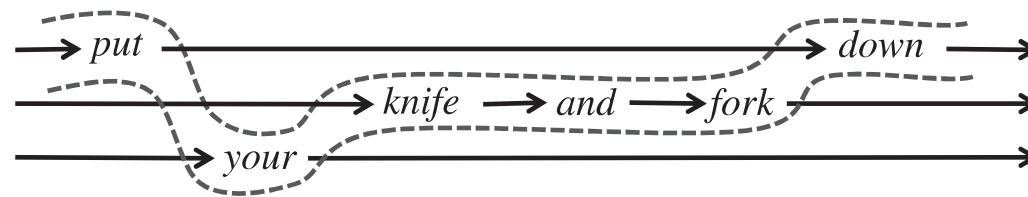


Figure 1. Combining constructions into a sentence by switching between parallel sequential streams. Note that the displayed vertical order of constructions is arbitrary.

# The present study

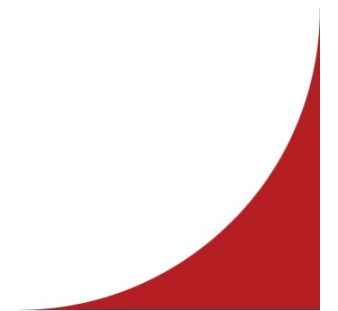
- Aim: To assess the degree to which prosody may assist the processing of long-distance dependencies in complex syntactic structures
- Data taken from Montag & MacDonald (2014):
  - Spontaneous relative clause productions (n = 20) from American English speakers (n = 64):
    - E.g. Active/HCE, “[The bear]<sub>1</sub> [the girl]<sub>2</sub> [is hugging]<sub>3</sub> [is white]<sub>4</sub>”
    - E.g. Passive, “[The bear]<sub>1</sub> [being hugged]<sub>2</sub> [by the girl]<sub>3</sub> [is white]<sub>4</sub>”



# Hypotheses

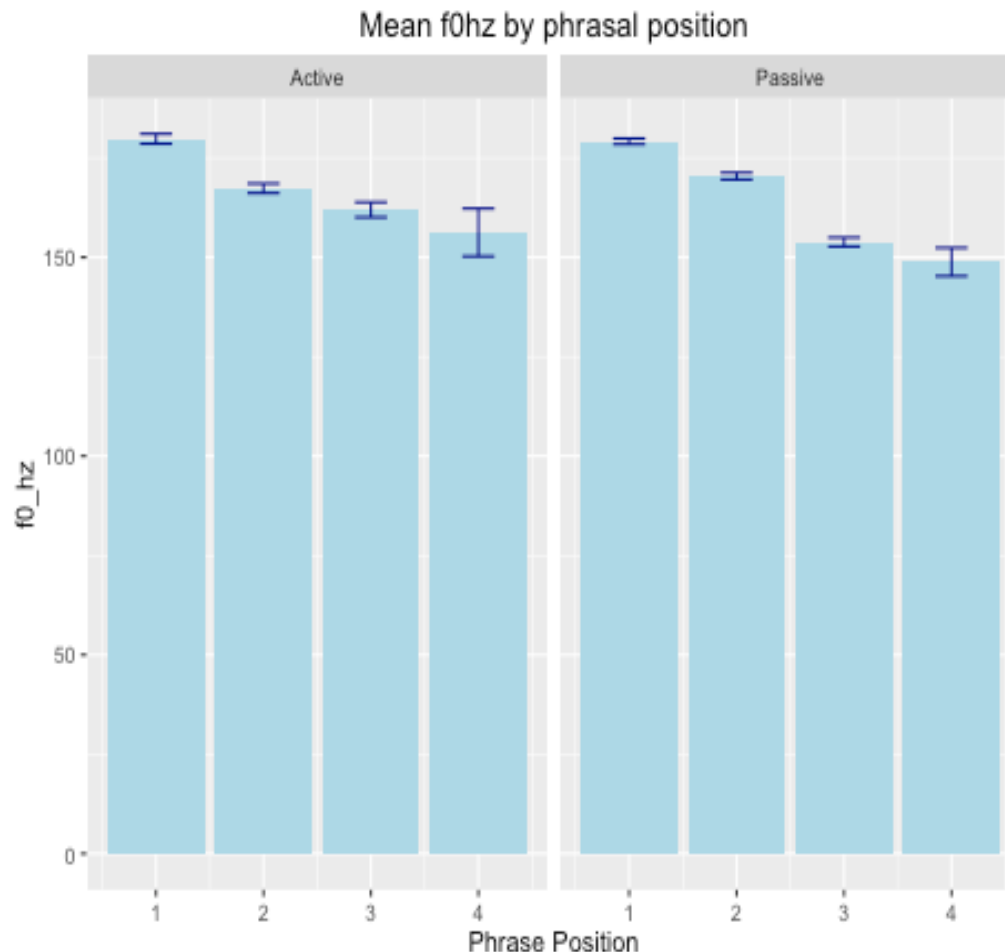
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- (1) Phrasal units containing syntactic dependencies will be more similar in pitch, enabling grouping according to the Gestalt similarity principle
- (2) Pause duration should reflect the Gestalt principle of proximity; pauses occurring between clauses will render those clauses distinct if they are longer in duration than elsewhere in the speech
- (3) Pauses should be more likely to occur between clauses than elsewhere in the speech





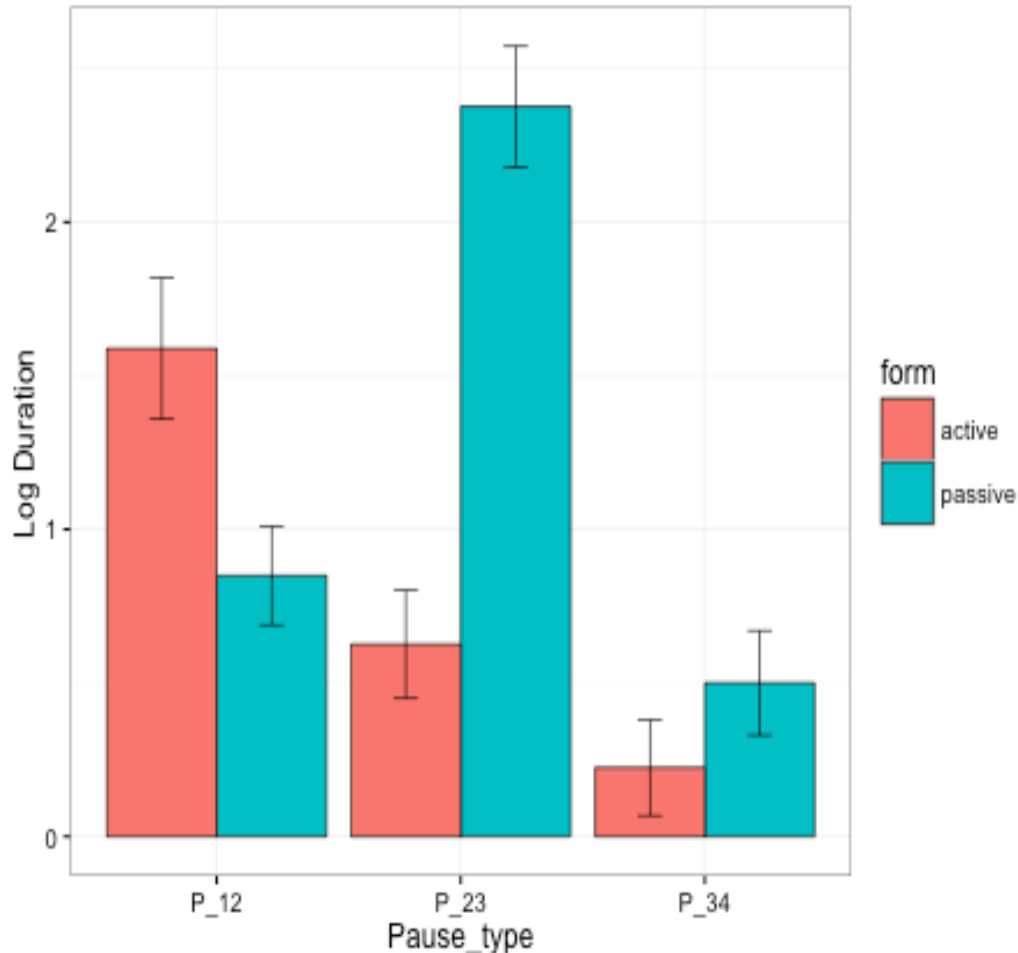
# Results 1: Pitch Dynamics



- Main effect of **position**; pos. 1 – 2 ( $\beta = -7.83$ ,  $SE = 1.39$ ,  $t = -5.69$ ), 2 – 3 ( $\beta = -11.96$ ,  $SE = 1.38$ ,  $t = -8.69$ )
- **Form\*Position interaction** for pos. 2 - 3 ( $\beta = 12.46$ ,  $SE = 2.76$ ,  $t = 4.52$ ):
  - *Pitch reduction between positions 2 & 3 greater for passive structures*

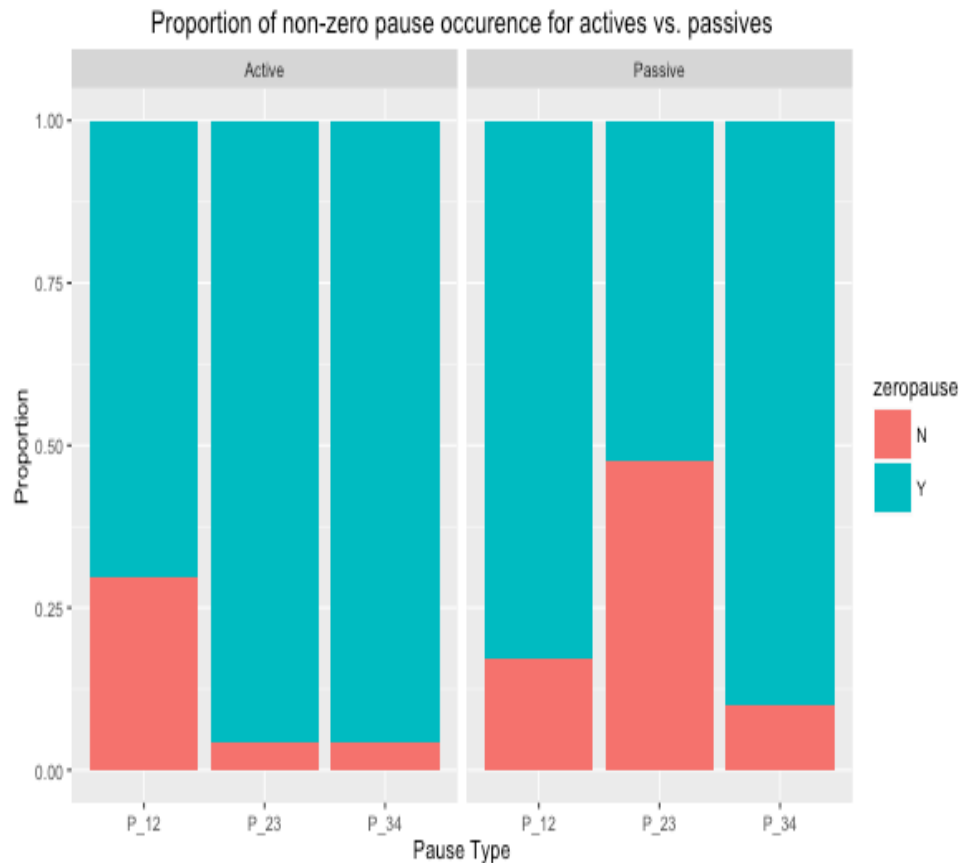
## Results 2: Pause Duration

Mean log duration by pause type for actives vs. passives



- 3 – 4 pauses are significantly shorter than 1 – 2 pauses ( $\beta = -0.119$ ,  $t = -2.239$ )
- Significant Form\*pausetype interaction for 1 – 2 pauses ( $\beta = 0.284$ ,  $SE = 0.11$ ,  $t = 2.518$ ), and 2 – 3 pauses ( $\beta = -0.284$ ,  $SE = 0.11$ ,  $t = -2.518$ ):
  - *Longer pauses for actives between 1 & 2, and for passives between 2 & 3*

# Results 3: Probability of Pause Occurrence



- No significant effect of pausetype or form
- Form\*pausetype interaction approached significance for 1 – 2 ( $p = 0.073$ ), and 2 – 3 ( $p = 0.073$ )

# Summary

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- Active Structures
  - Phrases in positions 2 & 3 are more temporally proximate, and share higher pitch similarity, making them distinct from the initial phrase of the main clause and more likely to be grouped together
- Passive Structures
  - Phrases *1 and 2*, and, *3 and 4* are thus *more temporally proximate*, and have *higher pitch similarity*, suggesting a *two-chunk structure*

# Conclusions

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- *Whilst prosodic cues may result from production constraints, they may nevertheless be useful during comprehension by providing reliable, perceptual grouping cues*
- *Prosodic cues allow auditory perceptual Gestalts to support the processing of active-object relatives, perceptually grouping the dependencies of the embedded clause, distinguishing them from the main clause*



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- 
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